

YEAR 1 CURRICULUM NEWS Autumn Term 1



English

We will practise how to sit comfortably at a table and hold a pencil using the tripod (froggy fingers) grip. We will learn to understand sentence structure; how letters make words, words make a sentence and how to use punctuation. We will also learn how to form lower case letters in the correct direction, starting and finishing in the right place. We will learn how to use phonics skills to segment or 'chop' words into individual sounds for spelling. We will be revisiting spelling our Reception key words and start to learn our Year 1 Common Exception Words.

<u>Maths</u>

Our Maths Focus will be place value, number formation, number recognition, counting on and back using number lines or a hundred square, pictorial representations of numbers and solving one step problems with addition/subtraction. We will learn the days of the week, months of the year and how many days, weeks and months there are.



Our topic this half term is

Splendid Skies



We will be learning about...

Different types of weather Weather Patterns Weather Music The Seasons

Science
Seasons/Materials

<u>PE</u>

Our PE days are Mondays and Wednesdays.
Please ensure that your child has the appropriate kit that is clearly named. They also need to have suitable footwear and jogging bottoms for the cold weather, well-fitting plimsolls and a spare pair of socks if they wear tights.

Ideally earrings should not be worn, however, if your child does wear them, then please ensure that you have signed a disclosure form and they have been taped up (see the office).

Reading

Please can you send in your child's book bag along with their reading folder every day. Each time your child reads with you at home, please can you write in their reading diary any positive comments along with the date and your initials. Even if your child reads a book with you from home, it is always helpful to hear about how they have done. Little and often is best to build confidence when reading. Practise blending sounds.